



Playboard 4: Friction

It's not always easy to achieve designs that respect children's rights. You will have many competing priorities and aims, and while some Playful by Design principles may align with your product and processes, you may experience friction and challenges. What tensions arise when you try to embed multiple Playful by Design principles into your product development?

Aim: Articulate a challenging question that can refresh your design aims.

You will need: Playful by Design principle cards, sticky notes and pen (digital or physical).

Instructions

Step 1: Choose two Playful by Design principle cards and lay them out side by side with a sticky note in the gap in the centre (see below).

Step 2: Reflect on the issues that arise when you attempt to address these two principles simultaneously.

Step 3: Generate a question that arises for your design from the intersection of the principles and write this on the sticky note.

Step 4: Consider how answering this question can refresh your design aims.

Optional Step: Now that you have articulated a challenging question, you can use the icons on the principle cards to identify relevant prompt cards. Reflect on children's experiences by using the 'Why?' prompt cards. Consider alternative approaches to the design of your product, and explore the ways design decisions shape possibilities for play using the 'What if...?' prompt cards. Plan ways to improve the features and functionality of your product with the 'How?' prompt cards. The Q&A playboard will help you record your ideas.



Watch the animated guide

